RICK'S COMPUTER ENTERPRISE PRESENTS

COCO FRIENDS DISK MAGAZINE

THE STARTUP KIT"

FOR THE TANDY COLOR COMPUTER 3 DISK SYSTEM

RICK'S COMPUTER ENTERPRISE
P.O. BOX 276
LIBERTY, KY. 42539

COCO FRIENDS DISK MAGAZINE

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COCO FRIENDS DISK MAGAZINE

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COCO FRIENDS DISK MAGAZINE The Startup Kit by Rick Cooper

INTRODUCTION

The COCO FRIENDS DISK MAGAZINE (CFDM) is dedicated to those who still enjoy running under RS DOS. All material found in this product must relate to and/or run under RS DOS on the COCO 3 standard 128K computer. RGB monitor and at least one disk drive is expected. Also acceptable are occasional 512K programs.

CFDM is a monthly publication. The price of each issue is \$6.00. Three issues cost \$16. A six month subscription is \$30.00. Back issues are available at the same cost

LET'S GET ACQUAINTED

Put the CFDM diskette in drive 0 so that side one will be accessed. Type RUN "C" and press the ENTER key. In a couple of seconds you'll see the "STARTUP" page. You will then have a choice of "jumping" straight to CFDM's MAIN MENU by pressing the CTRL key or seeing the "cover page" by pressing ENTER. If you press ENTER to see the "cover page", you may then press any key to continue to the MAIN MENU. The MAIN MENU looks like this:

COCO FRIENDS DISK MAGAZINE ABOUT COCO FRIENDS DISK MAGAZINE (2) ABOUT THIS ISSUE (5) ACTIVE COCO (3) ADVERTISEMENTS (6) ARTICLES OF THE MONTH (3) COCO FRIENDS ART GALLERY (5) FORUM (3) FAMILY TREE (3) FROM THE EDITOR (3) LETTERS TO THE EDITOR (10) POTPOURRI (4) PROGRAMS OF THE MONTH (7) REVIEWS (2) QUESTIONS & ANSWERS (9)

(The numbers after the Section names tell how many entries are in that Section.)

The MAIN MENU reflects the different sections of CFDM. Press the up and down arrows to highlight the section of your choice, then press the ENTER key. All movement thru CFDM is carried out in this same manner. (If you need help at any menu, simply press the ALT key for a help screen. Press any other key to leave the help screen.) Upon entering any section you will find another menu that gives the names of the various articles in that section. The first entry in any SECTION MENU is ENTRY WRITER. ENTRY WRITER is described later in this document. It's purpose is to allow you to submit material in the form of articles, program documentation, opinions, questions, etc.

Let's dicuss the different sections.

ABOUT COCO FRIENDS DISK MAGAZINE: This section contains two information files about CFDM. From time to time other entries may be found concerning changes in format or other information that may be important to you. Any suggestions you have may be submitted in this section by utilizing the ENTRY WRITER listed in the SECTION MENU.

(HIGHLIGHT THE MENU ENTRY OF YOUR CHOICE WITH THE UP AND DOWN ARROWS, THEN PRESS ENTER TO VIEW THAT ENTRY. PRESS THE ALT KEY FOR HELP OR BREAK TO RETURN TO THE SECTION MENU. REMEMBER THE HELP FEATURE IS PRESENT IN EACH SECTION.)

ABOUT THIS ISSUE: This section contains an entry about the cover page, two to three entries of the content of the issue, and an entry of contents of the PROGRAM/SIDE.

ACTIVE COCO: This section is for entries from active clubs, individuals, companies, magazines, newsletters, BBSs, or any other entity which is presently active in the CoCo community. This section may also contain contests and other participatory activities.

ADVERTISEMENTS: This section is for ads. Advertisements are not solicited, but we welcome bona fide advertisers to submit advertisements by using the ENTRY WRITER in this section. The cost of an ad will be \$10 per month. (This cost is subject to change at any time.) Since the ENTRY WRITER limits any ad or article to 3 screen pages, advertisers should "make" their ads to fit. Classified ads, that is small ads of one or two items, from subscribers are presently available for \$2 (limited to one text screen page).

ARTICLES OF THE MONTH: This section will contain the best articles our subscribers submit each issue. We would like articles such as tutorials, human interest, or just about anything that could be of interest to COCO friends. Use the ENTRY WRITER to submit your article. Please try your hand at writing an article.

COCO FRIENDS ART GALLERY: This section will contain information about each graphic that has been placed on side two. I know that many of you have some artistic talent, so please honor us with your best original work!

<u>FORUM</u>: Each month we will have a topic for discussion. Please contribute your opinion in this section. Also feel free to mention other topics you would like discussed in this section.

FAMILY TREE: The COCO community is like a large family. Each different but all with at least one common interest. We'd like to use this section to become acquainted. Submit an autobiography in this section. Sooner or later we hope to publish them all. This is one of the most popular sections of CFDM. BE SURE YOUR "bio" IS IN THERE!

FROM THE EDITOR: This section has been set aside for the editor or his representative to make comments each issue. Let me say up front, I make no claims at being editorial material or even a good writer. But I'll do my best so please bear with me.

<u>LETTERS TO THE EDITOR</u>: Please use this section to enter your thoughts, requests, complaints, compliments, or whatever is on your mind.

<u>POTPOURRI</u>: This section has developed as a haven for miscellaneous entries. Contests, poetry, stories, surveys, program wishes, challenges, and music are often found here. Almost anything can go here! If you've got any ideas, please submit them!

<u>PROGRAMS OF THE MONTH</u>: Here is where you will find the instructions for the programs found on side two of CFDM. Anyone submitting a program should also use the ENTRY WRITER in this section to give explanation of how to use their program.

REVIEWS: This section is for reviews of any COCO product. Even products that have been on the market for a long time can be reviewed. If you have purchased a program or hardware product that you use frequently, you are probably aware of characteristics that others will find helpful. Try your hand at reviews. We'll enjoy hearing your comments!

QUESTIONS & ANSWERS: Do you have a question pertaining to the COCO? Here's a chance to find an answer. Use the ENTRY WRITER in this section to submit your question. When someone has an answer to a question in this section, they can use the ENTRY WRITER to submit their answer.

SPECIAL FEATURES OF CFDM

HELP: The ALT key is active almost everywhere in CFDM. Press ALT to get the HELP screen. Press any other key to return to the program.

TEXT COLOR: The color of the text may be changed by pressing the CLEAR key to cycle forward thru the colors or SHIFT and CLEAR to cycle backwards thru the 64 colors. The text color will remain until a new article is loaded. Each article is displayed in the color the author originally used.

JUMP TO PAGE: Each article in CFDM is from one to three pages in length. To jump from one page to another press the CTRL key once, then press the page number (1, 2, or 3). If the page is blank, simply press CTRL and the previous page number.

ESCAPE: Use the BREAK key to exit any display, menu, or ENTRY WRITER.

THE SYSOPS MENU: After loading any text entry, you may press F1 to enter THE SYSOPS MENU. Use the up and down arrows to highlight your choice of COPY, KILL, PRINT, or QUIT, then press ENTER. Make sure to have a copy of CFDM in drive 1 when attempting to copy. When printing, make sure your baud rate is correct in the appropriate line of the "C.BAS" program (see lines 30-130).

Our good Friend George Quelihorst has added routines to CFDM which make it compatible for ADOS users.

Remember to set your baud rate in "C.BAS" if you plan to print!

ENTRY WRITER

ENTRY WRITER is a somewhat simple text editor. Enter ENTRY WRITER in any section by selecting it from the menu (highlight and press ENTER).

When you enter ENTRY WRITER you will choose either START A NEW FILE or EDIT THE BUFFER. If you choose START A NEW FILE, you will have an empty buffer and will be asked to enter your name, the article name, and the article. If you choose EDIT THE BUFFER, the buffer will contain the text of the last displayed file. You will not be given an opportunity to change the author's name or the name of the article.

AUTHOR'S NAME: This field has room for up to 32 characters. Type in your name, then press BREAK when finished.

ARTICLE NAME: This field has room for up to 32 characters. Type in the name of the article, then press BREAK when finished.

ARTICLE: The article has up to 3 pages of 16 lines of 52 characters. Jump from page to page by pressing CTRL, then the number of the page you want (1, 2, or 3). When you finish the article press BREAK to exit.

OPTIONS:

- Press SHIFT and the zero key to enable lowercase text.
- Use the CLEAR or SHIFT/CLEAR for changing text color.
 - Use arrow keys and ENTER to move the cursor around the screen.
 - Use F1 to delete the character after the cursor.
 - Use F2 to insert one space at the point of the cursor.
 - Use CTRL and a number (between 1 and 3) to jump to a new page.

EXITING TEXT ENTRY: When you finish your article, press the BREAK key. You will be asked whether you wish to SAVE THE FILE or ABORT THE SAVE. Highlight your answer using the up and down arrow keys, then press ENTER. If the section where you a saving an entry is full, you will be prompted. To save your article anyway go to another section and enter ENTRY WRITER. Choose EDIT THE BUFFER, break to exit the text entry mode, and choose SAVE THE FILE. Your work will be saved the in the wrong section. I'll change the section later.

MAKING SUBMISSIONS

Please keep in mind a few simple guidelines when making submissions.

- 1) This is a family publication. Keep your contributions appropriate!
- 2) Enter your submissions in the proper section whenever possible.
- 3) Programs which are graphics in nature should have an article in the COCO FRIENDS ART GALLERY section to describe methods and/or history.
- 4) Other software contributions should have an accompanying article explaining how it works in the PROGRAMS OF THE MONTH section. If more than 3 screen pages are needed, make two entries labeled PART 1 and PART 2.
- 5) Review submissions should be done in a spirit of fairness, keeping in mind that all statements should be verifiable.

WHAT DO I MAKE SUBMISSIONS ON? A most important question! Submissions should be made on a copy of the *CFDM TEMPLATE DISK. Simply make a copy of your CFDM TEMPLATE DISK and use it for your submissions. Plan in advance. The revised CFDM TEMPLATE DISK allows room for about 15 entries and at least 32 granules for your programs and art submissions. Use the ENTRY WRITER in the appropriate section for your entries. Send it to: RICK'S COMPUTER ENTERPRISE, P.O. BOX 276, LIBERTY, KY, 42539.

IMPORTANT!! Always make a copy of the CFDM disk before using it. There's always the chance that something could happen to your original and it's a comfort to know you have a backup. There's also the chance your original could be damaged in the mailing process. If your original is bad, send it back to RICK'S COMPUTER ENTERPRISE for a replacement.

In conclusion we encourage you to make as many submissions in as many sections as you care to. The more input we have the more likely we are to have an enjoyable experience!

* A SUBMISSION DISK TEMPLATE was included on the flip side of the Bonus Disk which came with issue "8. If you don't have one, call me!